

Special Skills

Note: You can learn only four of these dances in the World of Balance

Dance	Chance	New Name	Function
Wind Song:			
	7 in 16	Wind Slash	15 SP MT no split
	6 in 16	Lifespring	25 SP MT Heal, no split, piercing
	2 in 16	Contagion	Random Ailment to all
	1 in 16	Renewal	Life, 15 SP Heal to all dead heroes, ignores defense
Forest Suite:			
	7 in 16	Rage	15 SP Physical, MT no split
	6 in 16	Lifespring	25 SP MT Heal, no split, piercing
	2 in 16	Restore	Cure 2/Restore
	1 in 16	Ambush	25 SP Physical MT
Desert Aria:			
	7 in 16	Sand Storm	15 SP MT Earth/Wind
	6 in 16	Weaken	15 SP MT Earth
	2 in 16	Wind Slash	15 SP MT no split
	1 in 16	Sunflare	40 SP MT Wind/Fire
Undead March:			
	7 in 16	Level	30 SP ST Unavoidable, non-elemental
	6 in 16	Dethrone	10 SP ST 8x Cast 254% Hit, non-elemental
	2 in 16	Void	1000 MP damage to all, unavoidable, non-elemental
	1 in 16	Disaster	70% Hit, All Ailments to all (except death, freeze, & clear)
Ancient Opus:			
	7 in 16	Victimize	255 BP Dispel
	6 in 16	Indemnity	255 BP Drain
	2 in 16	Avail	120 SP MP Damage
	1 in 16	Safeguard	EarthWall
Water Rondo:			
	7 in 16	Tsunami	15 SP MT no split
	6 in 16	Exhaust	Rasp to all
	2 in 16	Contagion	Random Ailment to all
	1 in 16	Atlantean	25 SP Heal MP, Regen, Haste, Safe, Shell to all, unavoidable
Chaos Hymn:			
	7 in 16	Judgment	60 SP Pearl to every one, unsplit
	6 in 16	Conviction	60 SP Poison to every one, unsplit
	2 in 16	Maelstrom	60 SP Thunder-Pearl-Ice to every one, unsplit, unavoidable
	1 in 16	Abyss	6/16% dmg to every one, unavoidable (purple quake spell)
Snowman Jazz:			
	7 in 16	IceStorm	15 SP MT Ice elem
	6 in 16	Surge	15 SP MT Ice elem, unreflectable, 255 HR, no split
	2 in 16	Avalanche	30 SP MT Ice, unavoidable, no split
	1 in 16	Absolute 0	40 SP MT freeze, randomly canceled (N. Cross special)

Note: All dances, blitzes, and Swdtech skills are unreflectable and unrunicable

Blitzes	Level	SP or BP	Physical?	Description
Pummel	1	50	Yes	Condemns, seizures random target
AuraBolt	6	9	No	Pearl and Fire elemental, random target
DeathDance	15	75	Yes	75 BP Drain of HP, 66% HR, earth, ice, wind elemental
Mantra	23	N/A	No	Heals based on HP, split among members, lifts Dark and Seizure
BumRush	30	255	Yes	Max BP all elemental strike to random enemy. Dispels Image, Regen, Haste, Safe, & Shell
Suplex	43	255	Yes	255 BP, unavoidable, casts imp, muddle, petrify, sleep, slow, stop, and dark
ChiStrike	60	255	Yes	4x 255 BP attack
Rapture	70	120	No	Unavoidable all-elemental damage to all enemies, caster dies

SwdTech	Level	SP or BP	Phys?	Description
Dispatch	1	7	No	Non-elemental magic hit on random opponent
Strike	6	95	Yes	95 BP Hit against undead, 240% HR
Slash	12	9	No	230% Hit Rate non-elemental magic hit on random enemy
Quad.Slash	15	5	No	4x Magic hit, all using the 4 elements of Fire, Earth, Wind, Water
Empower	24	255	No	Absorbs both HP and MP
Stunner	39	255	Yes	255 BP strike to all, casts stop and slow
Quad.Slice	55	25	No	4x Non-elemental magic hit on random opponents, 255 Hit Rate
Afflict	70	125	Yes	4x Physical hit on random opponents, unavoidable, ignores defense, casts Dark, Zombie, Poison, Imp, Petrify, Berserk, Muddle, Seizure, Sleep, Slow, and Stop

Tools			
World of Balance	Level	Price	Effect
AutoCrossbow		3	1500 25 BP 255% Hit
Drill		13	7000 Piercing dmg, 100% Hit (After 3 scenarios)
Napalm		13/16	12500 10 SP piercing Fire dmg to all, 100% Hit
BioBlaster		20	12500 15 SP Poison dmg to all, 100% Hit, Poisons (Must be found in Imperial Storage)

World of Ruin			
NoiseBlaster	Beginning of WoR	2500	100 BP 255% Hit, Muddle to all
Chainsaw	Beginning of WoR	20000	Piercing dmg to all, 100% Hit
Flash		53	255% HR, 40 SP no split damage+ dark + always hits
Debilitator		63-68	Weakens an enemy to a random element



(Umaro's "Storm" spell with the blizzard orb has SP of 42, is unavoidable, and deals ice dmg)